

GRAPHIC ARTS

The Graphic Arts Program provides students a collection of courses that build technical skills and perceptual abilities needed to gain employment in the field of graphic arts, or to continue education in graphic arts disciplines. The program also offers technical training for graphic arts professionals who seek specific skills related to graphic design and production.

Learning Outcomes: Upon successful completion of the program, students will be able to:

- Create and produce single- and multi-page document files with page layout software.
- Create and manipulate bitmap artwork files with digital imaging software.
- Create graphics, artwork and other vector objects with illustration software.
- Successfully combine electronic artwork into cohesive and efficient files for print and electronic publishing.
- Design effective visual materials for specific uses.
- Translate traditional media into digital form.
- Communicate effectively with service bureau, commercial printing and publishing professionals.
- Analyze and interpret human thought, achievement, and expression relevant to such branches of knowledge as philosophy, literature, and/or the fine and performing arts, and to communicate the results.

Certificate of Achievement (Career Technical)

Certificate Requirements	Units
REQUIRED CORE:	37
ARTB 2 Visual Fundamentals: Two-Dimensional Design (3)	
ARTB 4 Color Fundamentals (3)	
ARTG 10 Introduction to Computers for Graphic Arts (4)	
ARTG 11 Introduction to Photoshop (4)	
ARTG 12 Page Layout and Typography (4)	
ARTG 13 Graphic Design for the Web (4)	
ARTG 15 Graphic Design: Images and Type (4)	
ARTG 16 Graphic Arts Production and Pre-Press (4)	
ARTG 17 Graphic Arts Portfolio (1)	
ARTP 11A Photography I: Black and White (3)	
ARTS 10A Drawing and Composition I (3)	
TOTAL CERTIFICATE UNITS	37

Associate in Arts Degree (Career Technical)

Associate Degree Major Requirements	Units
Certificate Requirements (as described above)	37
Select at least seven and one-half units from the following:	7.5
ARPT 12A Digital Photography I (3)	
ARTB 3 Visual Fundamentals: Three-Dimensional Design (3)	
ARTG 14 Introduction to Web Animation (4)	
ARTS 11A Sketch I (1.5)	
ARTS 40A Painting I (3)	
ARTS 62A Relief Printmaking I (3)	
BUSI 50 Introduction to Marketing (3)	
ETNC 10 Introduction to Social Justice (3)	
GWOS 4 Gender, Sexuality, and Popular Culture (3)	
SPCH 4 Intercultural Communication (3)	

TOTAL MAJOR UNITS	44.5
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Associate Degree Requirements (as described above)	44.5
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Complete Competency Requirements and MPC General Education Pattern for a total of 60 degree-applicable units (see pages 72-73, 76 in the 2017-18 MPC Catalog).

TOTAL DEGREE UNITS	60
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Associate in Arts Degree (Transfer Preparation)

Associate Degree Major Requirements	Units
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<i>Select at least 18 units from the following:</i>	18
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- ARTB 2 Visual Fundamentals: Two-Dimensional Design (3)
 - ARTB 4 Color Fundamentals (3)
 - *ARTG 10 Introduction to Computers for Graphic Arts (4)
 - ARTG 11 Introduction to Photoshop (4)
 - *ARTG 12 Page Layout and Typography (4)
 - *ARTG 13 Graphic Design for the Web (4)
 - ARTG 15 Graphic Design: Images and Type (4)
 - *ARTG 16 Graphic Arts Production and Pre-Press (4)
 - *ARTG 17 Graphic Arts Portfolio (1)
 - ARTP 11A Photography I: Black and White (3)
 - ARTS 10A Drawing and Composition I (3)
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TOTAL MAJOR UNITS	18
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Associate Degree Requirements (as described above)	18
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**Does not transfer to UC.*

Contact an MPC counselor for major preparation at specific institutions.

Complete Competency Requirements, and CSU General Education or IGETC Pattern for a total of 60 transferable units (see pages 72-75 in the 2017-18 MPC Catalog).

TOTAL DEGREE UNITS	60
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